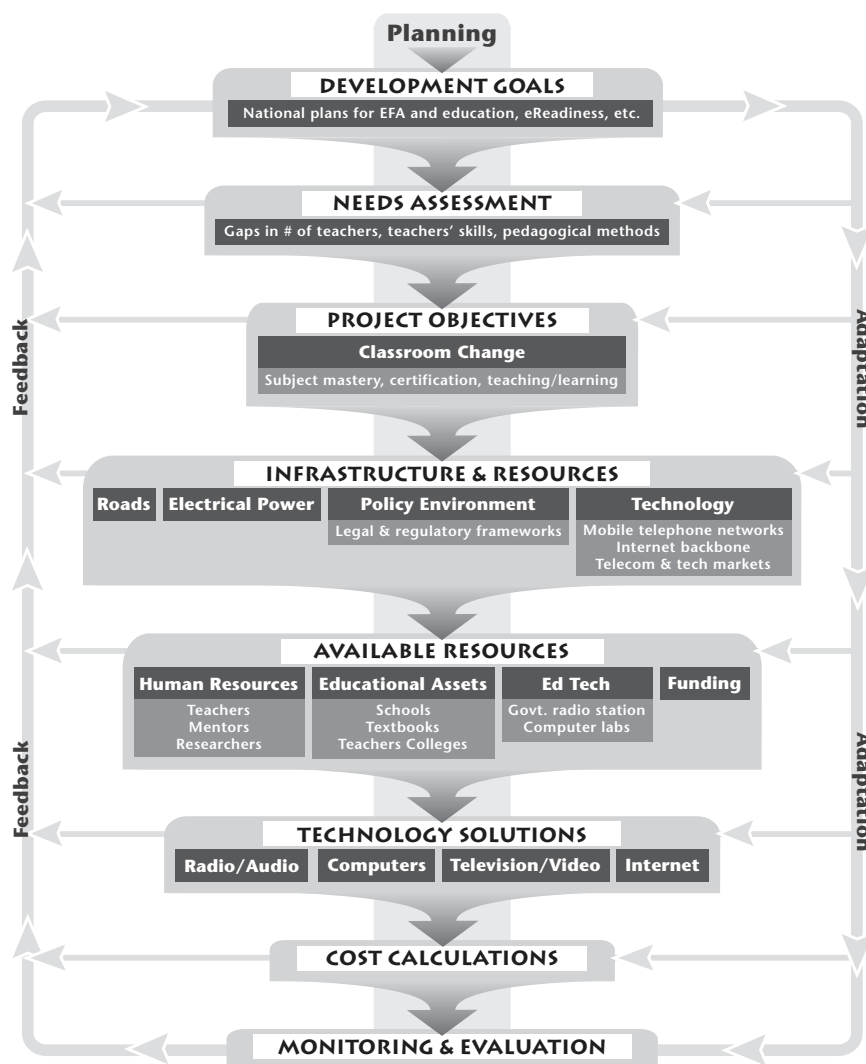


# SECTION 2

## ICTs FOR TEACHER PROFESSIONAL DEVELOPMENT AT A GLANCE

Tables in this section offer overviews of the education-related characteristics of key technologies used to support TPD. Use the tables to compare tools in relation to program objectives. Refer to Figure 1 below for an overview of a planning process to be used in conjunction with this handbook.

**FIGURE 1: PLANNING PROCESS FOR ICT-SUPPORTED TPD  
COMPUTERS AND THE INTERNET IN TPD AT A GLANCE**



## COMPUTERS AND THE INTERNET IN TPD AT A GLANCE

Roles in TPD & education	Strengths	Limitations	Cost profile	Other considerations
<ul style="list-style-type: none"> <li>• Provide productivity tools to write reports, make presentations, communicate, design animations, build Web sites, etc.</li> <li>• Provide access to guided TPD resources and collaborative environments, and enable the creation of online communities of practice</li> <li>• Enable acquisition of basic computer skills Internet Computer Driver's license (ICDL), design skills (e.g., Web pages), programming, and hardware maintenance and repair</li> <li>• Provide tools (e.g., spreadsheets, databases) that promote higher-order thinking</li> </ul>	<ul style="list-style-type: none"> <li>• Flexible and powerful—can be used to develop materials, access resources, and communicate</li> <li>• Multiple media and platforms combine text, audio, video, animation, and interactivity</li> <li>• Centralized and decentralized communication supports dissemination of resources and essential feedback from schools</li> <li>• May enable learner-centered and active-learning pedagogies</li> <li>• Enable communication with experts—including TPD mentors, master teachers, and help desks</li> <li>• Improve subject mastery through Computer-Assisted Instruction (CAI), simulations, and other tools</li> <li>• Provide support for collaboration—individuals, pairs, and groups of teachers or students can use computers to collaborate online and face-to-face</li> <li>• Support assessment and recordkeeping—accredited ODL courses, electronic portfolios, etc.</li> <li>• Potential for revision and new versions supports reflection, self-assessment, and other learning-related activities</li> </ul>	<ul style="list-style-type: none"> <li>• Complex tools require both time and TPD to be effective</li> <li>• Hardware, software, and operating systems are fragile—subject to damage by users, viruses, fluctuating electrical power, etc.</li> <li>• Hardware and software lose value and utility as they age—corporate and institutional users plan on 3 years of service</li> <li>• Highly dependent on infrastructure—electrical, telecommunications, road (for repairs), and human (for maintenance and management)</li> <li>• Without support from leadership and system-wide commitment to new modes of teaching and learning, impact is limited</li> </ul>	<ul style="list-style-type: none"> <li>• Variable production costs—new software tools (e.g., Flash, Director, etc.) drive down production costs of digital content</li> <li>• Variable content-distribution costs are contingent on Internet connectivity and resource format</li> <li>• Significant installation, maintenance, and repair costs</li> <li>• Total Cost of Ownership (TCO) model mandates periodic upgrades</li> </ul>	<ul style="list-style-type: none"> <li>• May contribute to overall e-Readiness</li> <li>• Advances in wireless, VSAT, and other communications tools may increase Internet access</li> <li>• Advances in hardware design may increase ruggedness and decrease power requirements</li> <li>• Mobile devices (handheld computers, phones) have potential to change TPD-focused communications and access to resources</li> <li>• Focus on tools may distract from curriculum-centered learning</li> </ul>

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## RADIO AND THE INTERNET IN TPD AT A GLANCE

Roles in TPD & education	Strengths	Limitations	Cost profile	Other considerations
<ul style="list-style-type: none"> <li>Addresses shortages of trained teachers</li> <li>Basic-skills instruction—math, health, language-of-instruction (English, French, etc.)</li> <li>Promotes teacher development, primarily via demonstration, guided and hands-on classroom management, and building subject knowledge</li> </ul>	<ul style="list-style-type: none"> <li>Can lead to improvements in basic skills</li> <li>Proven curricula in basic math, language arts, health, Early Childhood Care and Development (ECCD)</li> <li>May be implemented with or without textbooks and other resources</li> <li>Potential to reach large student populations</li> <li>Lack of literacy skills not a barrier</li> <li>Addresses equity and access issues (gender, ethnic, rural)</li> <li>Can combine hands-on development of teacher skills with student learning</li> <li>Audio learning may support visualization and concept-building by learners</li> <li>Enables instructional continuity across grades and subjects</li> <li>Radio production skills are widespread</li> <li>Durable, survives extreme environments and long-term use with minimal care</li> <li>Moderate infrastructure requirements</li> <li>Low technical-support requirements</li> </ul>	<ul style="list-style-type: none"> <li>Value of content may degrade over time—longrunning programs must evolve with schools and education systems</li> <li>Broadcast airwaves are subject to political and economic events</li> <li>Tendency to reinforce rote learning models—interactivity is limited, attention to needs of individual learners is limited</li> <li>Fixed broadcast schedule</li> <li>Linear, one-size-fits-all approach</li> <li>Risk of student and teacher dissatisfaction—including boredom, especially when lessons are broadcast daily</li> <li>Hardware-replacement programs are necessary. Radios and batteries may be stolen or borrowed</li> </ul>	<ul style="list-style-type: none"> <li>High to moderate content-development costs</li> <li>Startup includes cost of radios, cassette players, tapes, batteries, materials development, and training</li> <li>Per-student recurrent costs of large-scale programs are very low</li> <li>Funding may combine contributions from ministries of communication, broadcast authorities, private radio networks, parents' groups, and others</li> <li>Low recurrent cost has not ensured sustainability</li> </ul>	<ul style="list-style-type: none"> <li>Advance research and formative evaluation are essential for success</li> <li>Impact is increased by teacher development, printed materials, school site visits and other means</li> <li>May incorporate songs, use of real-world objectives (e.g., pebbles or beans as math manipulatives), in-class experiments, pair- and groupwork and other active-learning elements</li> <li>Limited quantitative evidence of impact on teacher development</li> <li>Can be used in combination with other technologies, such as video or "pod-casting"—teachers may adopt radio-delivered classroom practices when they see examples on video</li> </ul>

## TELEVISION IN TPD AT A GLANCE

### Roles in TPD & education

- Addresses shortages of trained teachers
- Is a primary means of delivering content and concepts to students across the curriculum
- Used in development of teacher skills and knowledge
- Provides views of real classroom practices and learning activities
- Provides teachers with learning resources that show distant places, graphical representations of concepts, historical events, etc.

### Strengths

- Is both powerful (moving images, audio, etc.) and familiar
- Can be used to “bring” viewers to the site of events and phenomena
- Helps teachers implement new techniques effectively by observing demonstrations of classroom management and other teaching practices
- Has the potential to reach large populations of students and teachers
- Addresses equity and access issues—although access requires electrical power
- Supports instructional continuity across grades and subjects

### Limitations

- As a visual medium, does not guide teacher through scripted, hands-on classroom activities—unlike radio, television promotes “watch and learn,” not “do and learn”
- Involves high development costs which may limit testing, review, and revision before programming is launched
- Value of content may degrade over time—costs of revisions and new programming are high; visual images “show their age”
- Broadcasts are subject to external political and economic disruptions
- Television production requires sophisticated skills and facilities
- Costs of production and airtime may influence programming to reach audiences outside of schools
- Fixed broadcast schedule—can be augmented by taping
- Limited by access to electrical power
- Hardware costs for reception (television, satellite dish, cabling) and power generation may be too high for poor communities and schools

### Cost profile

- High production costs—often US\$1,000 per minute
- Commercial broadcast rates are very high
- Local installation includes cost of television, satellite dish (in rural locations)
- Per-student recurrent costs of large-scale programs are low—but low recurrent costs have not ensured sustainability
- Funding may combine contributions from ministries of communication, broadcast authorities, commercial broadcasters, and others

### Other considerations

- Lack of interactivity can be addressed through a range of affordable technologies—fax, email, telephone “call-in” formats
- Impact is increased by teacher development, printed materials, school site visits and other means
- Limited quantitative evidence of impact on teacher development

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## VIDEO RECORDING IN TPD AT A GLANCE

Roles in TPD & education	Strengths	Limitations	Cost profile	Other considerations
<ul style="list-style-type: none"> <li>• Demonstrates new modes of teaching and learning through views of real classroom activities</li> <li>• Video recording of classes shows teachers their own interactions, habits, and progress toward effective teaching</li> </ul>	<ul style="list-style-type: none"> <li>• Teachers benefit from seeing other teachers in action</li> <li>• Teachers benefit from seeing themselves in action</li> <li>• Video recordings can be used and re-used according to teachers' schedules</li> <li>• Playback controls (rewind, freeze-frame, etc.) enable close analysis of specific events</li> <li>• Video production tools can be used locally—in schools, by ministries, etc.</li> <li>• Broadcast quality video is powerful (moving images, audio, etc.) and familiar</li> <li>• Effective learning resource for teachers and students—can “bring” viewers to events and phenomena to support concept building, retention, etc.</li> </ul>	<ul style="list-style-type: none"> <li>• Value of content may degrade over time—costs of revisions and new programming are high; visual images “show their age”</li> <li>• Video produced by foreign institutions may be ineffective—teachers may not identify with experiences shown outside recognizable contexts</li> <li>• Poor roads, lack of rural electrical power and other challenges to distribution in IDCs may reinforce differences in education access</li> </ul>	<ul style="list-style-type: none"> <li>• Variable production costs—professional quality is high cost, local (in-school) production can be low cost</li> <li>• Initial cost of hardware per school is moderate</li> <li>• Hardware costs are falling—including digital video cameras, storage media (DVDs, hard drives), and players</li> <li>• Distribution of video content to schools may entail low or moderate cost</li> <li>• Potential reuse lowers recurrent costs of large-scale programs</li> <li>• Professional-quality resources may be available at low cost from universities or foundations</li> </ul>	<ul style="list-style-type: none"> <li>• Advances in digital video may increase the value of video for TPD in IDCs—digital video cameras, portable DVD players</li> <li>• New, powerful mobile phones can shoot low-resolution video clips</li> <li>• Compression software (e.g., MPEG4, etc.) makes short videos available via CDROM and the Internet</li> <li>• Easy-to-use editing tools enable moderate-quality video production by ministries, universities, and schools</li> </ul>

## ONLINE DISTANCE LEARNING IN TPD AT A GLANCE

Roles in TPD & education	Strengths	Limitations	Cost profile	Other considerations
<ul style="list-style-type: none"> <li>• Provides structured and unstructured TPD to teachers</li> <li>• Provides teachers access to learning resources for use with students</li> <li>• Peer mentoring and teacher communities support TPD initiatives</li> <li>• Accredited TPD courses help teachers upgrade qualifications</li> </ul>	<ul style="list-style-type: none"> <li>• Anytime, anyplace—wherever connection is available</li> <li>• Teachers can interact with expert teachers and others</li> <li>• Written communication (email, discussion) can prompt more reflective and considered participation</li> <li>• Supports a range of learning styles</li> <li>• Potential to reach large populations of teachers</li> </ul>	<ul style="list-style-type: none"> <li>• Dependent on regular access to computers and the Internet</li> <li>• Teachers must have computer, language and literacy, and teaching skills to participate effectively</li> <li>• Many self-paced online courses lack high-quality or interactive content—online materials merely replace print materials</li> <li>• Internet content may be overwhelming—too much and too many choices</li> <li>• Online mentoring may be less effective than face-to-face</li> <li>• Multimedia and interactive course materials require high bandwidth and powerful hardware</li> <li>• Effect of online TPD on classroom practice is unclear</li> </ul>	<ul style="list-style-type: none"> <li>• Low costs when teachers access free TPD sites and content (e.g., iEARN, CENSE)</li> <li>• High costs when courses have fees (WIDE World)</li> <li>• Moderate content development costs (online courses, portals, and communities)</li> <li>• Moderate operating costs for facilitated courses, portals, and communities</li> </ul>	<ul style="list-style-type: none"> <li>• In some countries, may best be used to build capacity among master teachers, mentors, and teacher-college faculty</li> </ul>